Mathematical Logics 18 Using Prover9 and Maze4

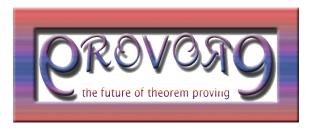
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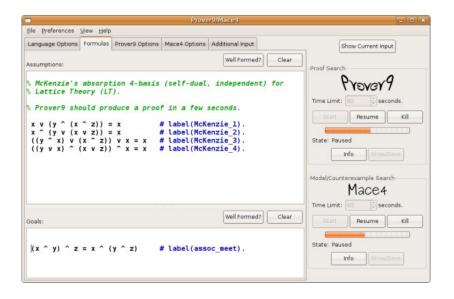
Prover9 Home Page

http://www.cs.unm.edu/ mccune/prover9/

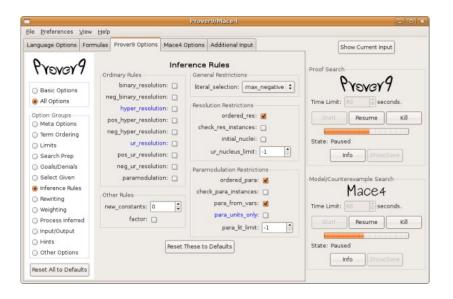


Prover9 and Mace4

- Prover9 is an automated theorem prover for first-order and equational logic,
- Mace4 searches for finite models and counterexamples



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Prover9's Proof Method

- The primary mode of inference used by Prover9 is resolution. It repeatedly makes resolution inferences with the aim of detecting inconsistency
- Prover9 will first do some preprocessing on the input file to convert it into the form it uses for inferencing.
 - First it negates the formula given as a goal
 - 2 It then translates all formulae into clausal form.
 - In some cases it will do some further pre-processing, (but you do not need to worry about this)
- Then it will compute inferences and by default write these standard output. Unless the input is very simple it will often generate a large number of inferences.
- If it detects an inconsistency it will stop and print out a proof consisting of the sequence of resolution rules that generated the inconsistency.
- It will also print out various statistics associated with the proof.

Example (Reasoning in proposition logic)

Check if $p \land s, p \supset q, q \supset r \models r \lor t$ holds

Prover9 simple input file

```
formulas(assumptions).
p & s. % "&" symbol is for conjunction "and"
p -> q. % "->" symbol is for implication "implies"
q -> r.
end_of_list.
formulas(goals).
r | t. % "|" symbol is for distunction "or"
end_of_list.
```

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Output of Prover9

```
Prover9 (32) version Dec-2007, Dec 2007.
Process 71916 was started by luciano on coccobill.local,
Fri Nov 22 11:36:46 2013
----- end of head -----
----- end of input -----
% ----- Comments from original proof ------
% Proof 1 at 0.00 (+ 0.00) seconds.
% Length of proof is 11.
% Level of proof is 3.
% Maximum clause weight is 2.
% Given clauses 5.
1 p & s # label(non_clause). [assumption].
2 p -> q # label(non_clause). [assumption].
3 q -> r # label(non_clause). [assumption].
4 r | t # label(non_clause) # label(goal). [goal].
5 p. [clausifv(1)].
7 -p | q. [clausify(2)].
8 -q | r. [clausify(3)].
9 -r. [deny(4)].
11 q. [ur(7,a,5,a)].
12 -q. [resolve(9,a,8,b)].
13 $F. [resolve(12.a.11.a)].
```

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Example (Transitivity of subset relation)

Show that the containment relation between sets is transitive. I.e., For any set A, B, and C

 $A \subseteq B \land B \subseteq C \to A \subseteq C$

Where $A \subseteq B$ is defined as $\forall x (x \in A \rightarrow x \in B)$

Prover9 input file

formulas(assumptions).
all x all y (subset(x,y) <-> (all z (member(z,x) -> member(z,y))))
end_of_list.

```
formulas(goals).
all x all y all z (subset(x,y) & subset(y,z) -> subset(x,z)).
end_of_list.
```

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Output of Prover9

```
Prover9 (32) version Dec-2007, Dec 2007.
Process 71873 was started by luciano on coccobill.local.
Fri Nov 22 11:32:23 2013
The command was "/Users/luciano/Applications/Prover9-Mace4-v05B.app/Contents/Resources/bin-mac-intel/prov.
----- end of head -----
----- PROOF ------
% ----- Comments from original proof ------
% Proof 1 at 0.00 (+ 0.00) seconds.
% Length of proof is 14.
% Level of proof is 4.
% Maximum clause weight is 6.
% Given clauses 6.
1 (all x all y (subset(x,y) <-> (all z (member(z,x) -> member(z,y)))) # label(non_clause). [assumption]
2 (all x all y all z (subset(x,y) & subset(y,z) -> subset(x,z))) # label(non clause) # label(goal). [goal]
3 subset(x,y) | member(f1(x,y),x). [clausify(1)].
4 -subset(x,y) | -member(z,x) | member(z,y). [clausify(1)].
5 subset(x,v) | -member(f1(x,v),v), [clausifv(1)].
6 subset(c1,c2). [deny(2)].
7 subset(c2,c3). [deny(2)].
8 -subset(c1,c3). [denv(2)].
11 -member(x,c1) | member(x,c2), [resolve(6,a,4,a)].
12 -member(x,c2) | member(x,c3). [resolve(7,a,4,a)].
13 member(f1(c1,c3),c1). [resolve(8,a,3,a)].
14 -member(f1(c1.c3).c3). [resolve(8,a,5,a)].
15 member(f1(c1,c3),c2). [resolve(13,a,11,a)].
18 $F. [ur(12,b,14,a),unit_del(a,15)].
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                                                                             3
```

An even more complex example

Example (Schubert's "Steamroller" Problem)

- Wolves, foxes, birds, caterpillars, and snails are animals, and there are some of each of them.
- Also there are some grains, and grains are plants.
- Every animal either likes to eat all plants or all animals much smaller than itself that like to eat some plants.
- Caterpillars and snails are much smaller than birds, which are much smaller than foxes, which are in turn much smaller than wolves.
- Wolves do not like to eat foxes or grains, while birds like to eat caterpillars but not snails.
- Caterpillars and snails like to eat some plants.
- Prove there is an animal that likes to eat a grain-eating animal. (where a grain eating animal is one that eats all grains)

Example (Schubert's "Steamroller" Problem)

• Wolves, foxes, birds, caterpillars, and snails are animals, and there are some of each of them.

 $\forall x.(Wolf(x) \lor Fox(x) \lor Bird(x) \lor$ $Caterpillar(x) \lor Snail(x) \supset animal(x))$

 $\exists x.Worlf(x) \land \exists x.Fox(x) \land \exists x.Bird(x) \land \\ \exists x.Caterpillar(x) \land \exists x.Snail(x) \end{cases}$

• Also there are some grains, and grains are plants.

 $\exists x. Grain(x) \land \forall x. (Grain(x) \supset Plant(x))$

An even more complex example

Example (Schubert's "Steamroller" Problem)

• Every animal either likes to eat all plants or all animals, much smaller than itself that like to eat some plants.

 $\begin{aligned} \forall x. (Animal(x) \supset (\forall y. (Plant(y) \supset Eats(x, y)) \lor \\ \forall z. (Animal(z) \land Smaller(z, x) \land \\ (\exists u(plant(u) \land eats(z, u))) \supset \\ Eats(x, z)))) \end{aligned}$

• Caterpillars and snails are much smaller than birds, which are much smaller than foxes, which are in turn much smaller than wolves.

 $\forall x \forall y (Caterpillar(x) \land Bird(y) \supset Smaller(x, y))$ $\forall x \forall y (Snail(x) \land Bird(y) \supset Smaller(x, y))$ $\forall x \forall y (Bird(x) \land Fox(y) \supset Smaller(x, y))$ $\forall x \forall y (Fox(x) \land Wolf(y) \supset Smaller(x, y))$

An even more complex example

Example (Schubert's "Steamroller" Problem)

• Wolves do not like to eat foxes or grains, while birds like to eat caterpillars but not snails.

 $\begin{aligned} \forall x \forall y. (Wolf(x) \land (Fox(y) \lor Grain(y)) \to \neg Eatis(x, y) \\ \forall x \forall y. (Bird(x) \land Caterpillar(y) \supset eats(x, y)) \\ \forall x \forall y. (Bird(x) \land Snail(y) \supset \neg eats(x, y)) \end{aligned}$

• Caterpillars and snails like to eat some plants.

 $\forall x (Caterpillar(x) \lor Snail(x) \supset \exists y (Plant(y) \land Eats(x, y)))$

• Prove there is an animal that likes to eat a grain-eating animal. (where a grain eating animal is one that eats all grains)

 $\exists xy.(Animal(x) \land Animal(y) \land Eats(x, y) \land (\forall z.(Grain(z) \supset Eats(y, z)))$

Prover9 input file 1/2

```
formulas(assumptions).
all x (wolf(x) \rightarrow animal(x)).
all x (fox(x) \rightarrow animal(x)).
all x (bird(x) \rightarrow animal(x)).
all x (caterpillar(x) -> animal(x)).
all x (snail(x) \rightarrow animal(x)).
all x (grain(x) \rightarrow plant(x)).
exists x w olf(x).
exists x fox(x).
exists x bird(x).
exists x caterpillar(x).
exists x  snail(x).
exists x grain(x).
all x (animal(x) \rightarrow (all y (plant(y) \rightarrow eats(x,y)))
                        (all z (animal(z) & smaller(z,x) &
                                 (exists u (plant(u) & eats(z,u)))
                                 ->
                                 eats(x,z)))).
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                         Luciano Serafini
                                         Mathematical Logics
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Prover9 input file 2/2

```
all x all y (caterpillar(x) & bird(y) -> smaller(x,y)).
all x all y (snail(x) & bird(y) -> smaller(x,y)).
all x all y (bird(x) & fox(y) -> smaller(x,y)).
all x all y (fox(x) & wolf(y) -> smaller(x,y)).
all x all y (bird(x) & caterpillar(y) -> eats(x,y)).
```

```
all x (caterpillar(x) -> (exists y (plant(y) & eats(x,y)))).
all x (snail(x) -> (exists y (plant(y) & eats(x,y)))).
```

```
all x all y (wolf(x) & fox(y) -> -eats(x,y)).
all x all y (wolf(x) & grain(y) -> -eats(x,y)).
all x all y (bird(x) & snail(y) -> -eats(x,y)).
end_of_list.
```

```
end_of_list.
```

Exercize (A Murder Mystery Problem)

Translate the following sentences into FOL

- Someone who lives in Dreadbury Mansion killed Aunt Agatha.
- Q Agatha, the butler, and Charles live in Dreadbury Mansion, and are the only people who live therein.
- 3 A killer always hates his victim, and is never richer than his victim.
- Charles hates no one that Aunt Agatha hates.
- **6** Agatha hates everyone except the butler.
- **(**) The butler hates everyone not richer than Aunt Agatha.
- The butler hates everyone Aunt Agatha hates.
- One hates everyone.
- Agatha is not the butler.

Now use the Prover9 to show

prover to deduce who killed Aunt Agatha. (Hint: try for each of the possibilities).

Exercize (A Murder Mystery Problem)

Translate the following sentences into FOL

- Someone who lives in Dreadbury Mansion killed Aunt Agatha. exists x (livesin(x,DM) & kills(x,Agatha)).
- Agatha, the butler, and Charles live in Dreadbury Mansion, and are the only people who live therein.

livesin(Agatha,DM) & lives(Thebutler,DM) & lives(Charles,DM).
all x (livesin(x,DM) <-> x=Agatha | x=Thebutler | x=Charles).

- A killer always hates his victim, and is never richer than his victim. all x all y (kills(x,y) -> hates(x,y) & -richer(x,y)).
- Charles hates no one that Aunt Agatha hates. all x all y (hates(Agatha,y) -> -hates(Charles,y)).
- S Agatha hates everyone except the butler. all x (hates(Agatha,x) <-> -x=Thebutler & -x=Agatha).
- The butler hates everyone not richer than Aunt Agatha. all x all y (richer(x,Agatha) -> hates(Thebutler,x)).
- The butler hates everyone Aunt Agatha hates. all x (hates(Agatha,x) -> hates(Thebutler,x)).
- 8 No one hates everyone. all x exists y -hates(x,y).
- 9 Agatha is not the butler. -Agatha = Thebutler.
- who killed Aunt Agatha? kills(Thebutler, Agatha).

- Prover9 tries to show that Γ ⊨ φ by making attempts to show that the set of formulas Γ ∪ {¬φ} is not satisfiable.
- If Prover9 succeeds ok in showing that Γ ∪ {¬φ} is not satisfiable, then clearly Γ ⊨ φ.
- But what about if Prover9 fails in showing that Γ ∪ {¬φ} is not satisfiable? i.e., when Γ ∪ {¬φ} is satisfiable?
- Can we have a model for $\Gamma \cup \{\neg \phi\}$?
- Yes, we have to use Mace4.

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- Mace4 is a program that searches for finite models of first-order formulas.
- For a given domain size, all instances of the formulas over the domain are constructed. The result is a set of ground clauses with equality.
- Then, a decision procedure based on ground equational rewriting is applied. If satisfiability is detected, one or more models are printed.

Mace4 – example

Input file:

```
arc(x,y) \rightarrow node(x) \& node(y).
exists x1 exists x2 exists x3 (color(x1) & color(x2) & color(x3) &
                x1 != x2 & x2 != x3 & x1 != x3).
color(x1) & color(x2) & color(x3) & color(x4) \rightarrow
               x_{1=x_{2}} | x_{1=x_{3}} | x_{1=x_{4}} | x_{2=x_{3}} | x_{2=x_{4}} | x_{3=x_{4}}
hascolor(x,y) \rightarrow node(x) \& color(y).
color(x) \rightarrow -node(x).
color(x) \mid node(x).
node(x) -> exists y hascolor(x,y).
hascolor(x,y1) & hascolor(x,y2) \rightarrow y1=y2.
N1 = N2 \& N1 = N3 \& N1 = N4 \& N2 = N3 \& N2 = N4 \& N3 = N4.
arc(N1,N2).
arc(N2,N3).
arc(N3,N1).
arc(N1,N4).
arc(N2,N4).
% arc(N3,N4).
arc(x,y) \rightarrow arc(y,x)
-arc(x,x).
\operatorname{arc}(x,y) & \operatorname{hascolor}(x,z) \rightarrow -\operatorname{hascolor}(y,z).
```

Produced model:

```
interpretation(7, [number = 1, seconds = 0], [
                                         function(c1, [4]).
    function(N1, [0]),
    function(N2, [1]),
                                         function(c2, [5]),
    function(N3, [2]),
                                         function(c3, [6]),
    function(N4, [3]),
    function(f1(_), [4,5,6,6,0,0,0]),
    relation(color(_), [0,0,0,0,1,1,1]),
    relation(node(_), [1,1,1,1,0,0,0]),
    relation(arc(,), [
                                       relation(hascolor( , ), [
        0.1.1.1.0.0.0.
                                           0,0,0,0,1,0,0,
        1,0,1,1,0,0,0,
                                           0,0,0,0,0,1,0,
        1,1,0,0,0,0,0,
                                           0.0.0.0.0.1.
        1,1,0,0,0,0,0,
                                           0,0,0,0,0,0,1,
        0,0,0,0,0,0,0,0,
                                           0.0.0.0.0.0.0.
        0.0.0.0.0.0.0.
                                           0.0.0.0.0.0.0.
                                           0,0,0,0,0,0,0])]).
        0,0,0,0,0,0,0]),
```

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