

# Logics for Data and Knowledge Representation

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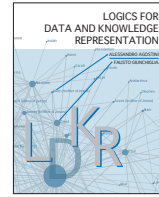
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The order of the names is alphabetical.



# The Logic of Contexts



- Introduction
- Contexts
- Syntax
- Semantics
- Local Models

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## Contexts

- The notion of “**context**” is used in various areas of AI, including data and knowledge representation, NLP, and multimedia IR.
- Although this,
  - its meaning is frequently left to the user;
  - its use is implicit and intuitive;
  - its formalization is poor or missing.

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## Example (very famous)

- (Tarski, 1931) Consider the proposition

‘snow is white’

- Is this proposition true?
- What about the colour of the snow on top of Mount Etna in Sicily?

(Mount Etna is one of the most active volcanoes in the world...)

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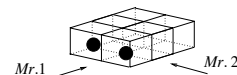
## What is a Context?

- A context “surrounds, and gives meaning to, something else” (Webster)
- In **linguistic**: it is “the **text surrounding a term** in which the term is used.”
- In **logic** (Giunchiglia, 1993): that **subset of the complete state of an individual** that is used for reasoning about a given goal
  - e.g. formulate a query.

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## Subjective Perspective (“magic box”, 1998)

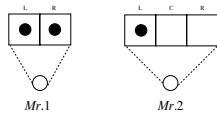
- Intuitively, a **context** is a **theory** of the world which encodes (formally by using a logic called contextual logic--CxL) an individual's **subjective perspective** about the world.



(Giunchiglia & Ghidini, KR-98; “magic box” due to L.Serafini)

## Subjective Perspective ("magic box", 1998)

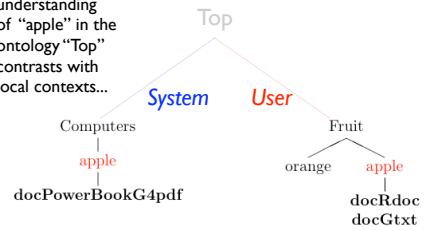
- The "magic box" represents a world with two contexts, i.e., **local models** that encode Mr. 1 and Mr. 2's **subjective view** of a domain.



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## Example

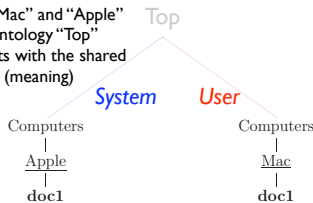
- The shared understanding of "apple" in the ontology "Top" contrasts with local contexts...



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## Example

- The different use of terms "Mac" and "Apple" in the ontology "Top" contrasts with the shared context (meaning)



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## Contextual Reasoning

- F. Giunchiglia was the first to shift the focus explicitly from **contexts** to **contextual reasoning** in his 1993 seminal paper titled "Contextual Reasoning".
- His main motivation was the **problem of locality**, namely the problem of modelling reasoning which uses only a subset of what reasoners actually know about the world.

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## Basic Intuition

- We never consider all we know but rather a very small subset of it.
  - This is the **Principle of Locality**.
- Locality of reasoning, that is the small subset of knowledge be considered is what determines the **context of reasoning**.

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## Language

- The first step in setting up a formal language (viz. a **contextual language**  $L$ ) is to list the symbols, that is, the **alphabet of symbols**.
- For every  $i \in \mathbb{N}$ , we define an alphabet  $\Sigma_i$  for a contextual language  $L_i$  such that  $L = \{L_i\}_{i \in \mathbb{N}}$
- Similarly to any logical language, we can divide symbols in  $\Sigma_i$  in 'descriptive' (nonlogical) and 'non-descriptive' (logical).

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## Multi-Context Alphabet

- We fix a denumerable set  $I$  of indices, each index represents the names of a context.
- Definition. A **multicontext alphabet** is a set  $\Sigma = \bigcup_{i \in I} \Sigma_i$  (note:  $I \subseteq \mathbb{N}$  natural numbers) where  $\Sigma_i$  is a **first-order alphabet enriched** by some auxiliary symbols to build **contextual formulas** (see the next slides).

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## From $\Sigma_i$ to the Multi-Context Language

- From  $\Sigma = \bigcup_{i \in I} \Sigma_i$  we define a family  $\{L_i\}_{i \in I}$ .
- Definition. A **family** of sets over  $I$  is a set with repetitions, i.e., a set where each element  $S_i$  can occur infinitely many often.
  - In symbols:  $\{S_i\}_{i \in I}$ .
- A **local language**  $L_i$  is a **set of formulas** defined by using certain "formation rules".

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## Formation Rules (FR)

- First-order formulas--wff's (**predicates**):
  - Atomic formulas:  $A, B, \dots, P, Q, \dots; \perp, \top$ .
  - $\neg P, P \wedge Q, P \vee Q, P \rightarrow Q$  for all wff's  $P, Q$ .
  - $\forall x P(x), \exists x P(x)$  for all wff's  $P$ , variables  $x$ .
 Notation for wff's: Greek letters  $\psi, \theta, \varphi, \dots$ 
  - Contextual formulas.** For each  $i \in I$ ,
    - $i : \psi$  (former notation 1993-94:  $\langle \psi, i \rangle$ ).

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## Examples (for context $i$ )

- Contextual Laws for  $\wedge, \neg$  and  $\rightarrow$ :
  - $i : (A \wedge \neg B) \rightarrow \neg (A \rightarrow B)$
  - $i : \neg (A \rightarrow B) \rightarrow (A \wedge \neg B)$
- Contextual Pierce's law:  $i : ((A \rightarrow B) \rightarrow A) \rightarrow A$
- Contextual De Morgan's laws:
  - $i : \neg (A \vee B) \leftrightarrow (\neg A \wedge \neg B)$
  - $i : \neg (A \wedge B) \leftrightarrow (\neg A \vee \neg B)$

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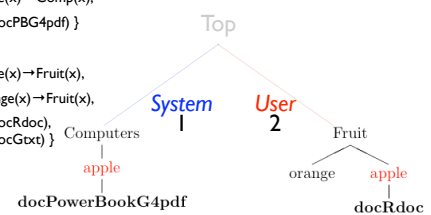
## Contextual Languages and Theories

- $\Sigma + \text{FR}$  define a **multicontext language**  $\{L_i\}_{i \in I}$ .
- A set of **closed** wff's ( $\{L_i\}_{i \in I}$ -sentences) is a **multicontext theory**.
- Remark:** A **first order theory**  $T$  is a **special case** of a contextual theory  $T_i$  for any  $i \in I$  such that a formula  $\psi \in T$  iff  $i : \psi \in T_i$ .
- A first-order theory  $T_i$  is called **local theory**.

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## Example

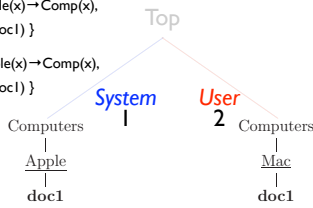
- $T_{\text{System}} = \{$ 
  - $\forall x. \text{apple}(x) \rightarrow \text{Comp}(x),$
  - $\text{apple}(\text{docPBG4pdf}) \}$
- $T_{\text{User}} = \{$ 
  - $\forall x. \text{apple}(x) \rightarrow \text{Fruit}(x),$
  - $\forall x. \text{orange}(x) \rightarrow \text{Fruit}(x),$
  - $\text{apple}(\text{docRdoc}),$
  - $\text{apple}(\text{docGtxt}) \}$



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## Example

- $T_{System} = \{$   
 1:  $\forall x. Apple(x) \rightarrow Comp(x),$   
 1:  $apple(doc1) \}$   
 $T_{User} = \{$   
 2:  $\forall x. Mapple(x) \rightarrow Comp(x),$   
 2:  $apple(doc1) \}$



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## Semantics

- A goal of semantics for modeling purposes is to model reasoning as **logical consequence over a multicontext language**.
- The semantics of CXL is called '**local model semantics**' (LMS).
- LMS is due to Ghidini & Giunchiglia (2001)
- Ghidini and Giunchiglia give two principles for a "good" semantics... see the next slide.

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## Principle of Locality

- Contextual reasoning is founded on two principles - first principle is:
  - Principle of Locality.** Reasoning uses only a part of what is potentially available.
    - The part being used while reasoning is what we call a **context**, i.e., a theory  $T_i$
- The principle is already a basic intuition in Giunchiglia's work (EP 1993).

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## Principle of Compatibility

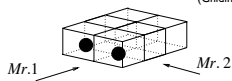
- Contextual reasoning is founded on two principles - second principle is:
  - Principle of Compatibility.** There is compatibility among the kinds of reasoning performed in different contexts.
- Local Models Semantics** formalizes the two principles of locality and compatibility.

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## Example I (Viewpoints)

- Observers Mr.1, Mr.2 cannot distinguish the box's depth.

(Ghidini & Giunchiglia AJJ 2001)

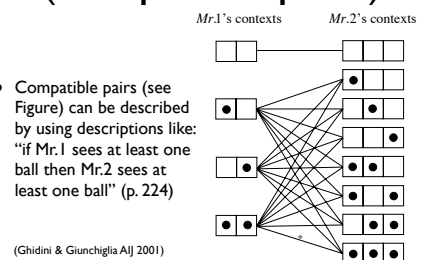


We can describe the situation by listing all possible **compatible pairs**: (see next slide)

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## Example I (cont') (compatible pairs)

- Compatible pairs (see Figure) can be described by using descriptions like: "if Mr.1 sees at least one ball then Mr.2 sees at least one ball" (p. 224)

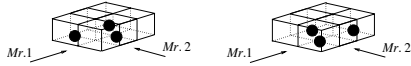


(Ghidini & Giunchiglia AJJ 2001)

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## Example I (cont') (Viewpoints)

- Consider the situation depicted here  
(Ghidini & Giunchiglia AJJ 2001)

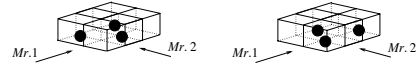


- These two different situations cannot be distinguished by the two observers.
- There's a **unique compatible pair** (what is it?)

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## Example I (cont') (Viewpoints)

- Consider the situation depicted here  
(Ghidini & Giunchiglia AJJ 2001)



- To obtain a complete description of the box, we need a third view from the top.
- Mr.1 & Mr.2 can't distinguish the box's depth.

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## Example 2 (Beliefs)

- Let consider the beliefs an agent  $a$  has about world (Ghidini & Giunchiglia 2001).
- Beliefs are organized in a chain of contexts, say  $C(a)$ ,  $C(aa)$ ,  $C(aaa)$ , etc., where:
  - $C(a)$  is the root context, which represents the beliefs of  $a$  about a given world  $\mathbb{W}$ .
  - $C(aaa)$  formalizes the  $a$ 's beliefs about  $a$ 's beliefs about  $a$ 's beliefs about  $\mathbb{W}$ , etc.

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## Local Models and Compatibility Sequences

- Let  $\text{Mod}(L_i)$  denote the class of first-order  $L_i$ -structures (or models for  $L_i$ ).
- An element  $m \in \text{Mod}(L_i)$  is a **local model**.
- A **compatibility sequence** (for  $L = \{L_i\}_{i \in I}$ ) is an infinite sequence  $\mathbf{c} = c_0, c_1, \dots, c_i, \dots$  where  $c_i$  is a set of  $L_i$ -structures.
- For  $I = \{1, 2\}$   $\mathbf{c}$  is called a **compatibility pair**.

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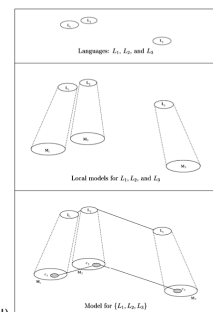
## Models and Compatibility Relation

- Intuitively, compatibility sequences put together local models which are "mutually compatible" consistently with the situation we are modeling.
- A **compatibility relation** (for  $L$ ) is a set  $C$  of compatibility sequences.
- A **model** (for  $L$ ) is a **nonempty** compatibility relation  $C$  such that  $\emptyset, \emptyset, \dots$  is not in  $C$ .

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## Example of a Model

- Suppose  $I = \{1, 2, 3\}$ .
- We start to define **languages**  $L_1, L_2$ , and  $L_3$ .
- We associate each  $L_i$  with a set  $M_i \subseteq \text{Mod}(L_i)$  of **local models**.
- We pair local models inside **compatibility pairs** and **sequences**.



(Ghidini & Giunchiglia AJJ 2001)

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## Remark

- **Local models** describe what is **locally true**.
- **Compatibility sequences** put together local models which are “**mutually compatible**” consistently with the situation we are describing (see the next example)

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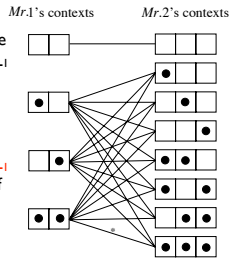
## Example (cont') (Viewpoints - Language)

- **Languages:** we need languages  $L_1$  and  $L_2$  describing the views of Mr.1 and Mr.2.
  - What expressive power do we need?
    - For  $L_1$  : to describe that a ball can be on the left or on the right.
    - For  $L_2$  : to describe that a ball can be on the left, in the center, or on the right.
- Define  $L_1 = \{B|V|Br\}$  and  $L_2 = \{B|V|Br|V|Bc\}$ .

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## Example (cont') (Viewpoints - Models)

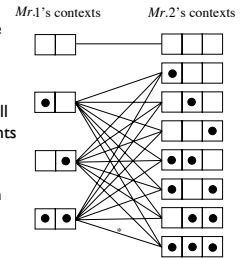
- **Local models:** we construct all the possible situations (models) for  $L_1$  and  $L_2$ .
- This leads to the definition of the **four situations (models) for  $L_1$**  (left in the figure) and of the **eight situations (models) for  $L_2$**  (right in the figure)



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## Example (cont') (Viewpoints - Pairs)

- **Compatibility pairs:** we construct all the compatibility pairs.
- The figure represents all the pairs whose elements are singleton sets.
- A compatibility relation may force us to throw away some of them.



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## Context (Formal definition)

- Let model  $C = \{c_0, c_1, \dots, c_i, \dots\}$  be given. A **context** is any  $c_i$ , namely, the **set of local models**  $m \in \text{Mod}(L_i)$  allowed by  $C$  within any particular compatibility sequence  $\mathbf{c}$ .
- Given  $\mathbf{c}$ , a context captures exactly **locally true facts** **given the constraints** posed by local models of other contexts in the same compatibility sequence, as allowed by  $\mathbf{c}$ .

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## Truth Relation (Satisfaction Relation)

- We now extend the scope of truth relation  $|\models_{cl}$  of FO-logic to context logic and define the truth relation  $|\models$  from truth relation  $|\models_{cl}$ .
- Definition. A model  $C$  **satisfies**  $i$ -formula  $i : \psi$  ( $C \models i : \psi$ ), if for all  $\langle c_0, c_1, \dots, c_i, \dots \rangle \in C$  and for all  $m \in c_i$ ,  $m \models_{cl} \psi$ .
- Then  $C$  is a **model of**  $i : \psi$ ,  $i : \psi$  is **true in**  $C$ .

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## Truth Relation (Satisfaction Relation)

- An  $L_i$ -formula is satisfied by a model  $C$  if all the local models in each context  $c_i$  satisfy it.
- A model  $C$  **satisfies a set of formulas**  $\Gamma$  ( $C \models \Gamma$ ) if  $C$  satisfies every formula  $i : \psi$  in  $\Gamma$ .
- $\Gamma$  is **satisfiable** if  $C \models i : \psi$  for some  $C$  and for all  $i : \psi$  in  $\Gamma$ .
- $i : \psi$  is **valid** ( $\models i : \psi$ ) if  $C \models i : \psi$  for all  $C$ .

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## Contextual Entailment (Logical Consequence)

- A set  $\Gamma$  of  $i$ -formulas **entails** an  $i$ -formula  $i : \psi$  **with respect to a model**  $C$  ( $\Gamma \models_C i : \psi$ ), if: for every compatibility sequence  $\mathbf{c} \in C$  and for all  $j \in I$  with  $j \neq i$ , if  $c_j \models \Gamma_j$  then for all  $m \in c_i$ , if  $m \models_{cl} \Gamma_i$  then  $m \models_{cl} \psi$ .
- Notation:  $\Gamma_k = \{\theta \mid k : \theta \in \Gamma\}$  for all  $k \in I$ .
- $i : \psi$  is a **logical consequence** of  $\Gamma$  w.r.t.  $C$ .

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## Contextual Entailment (Logical Consequence)

- A set  $\Gamma$  of  $i$ -formulas **entails** an  $i$ -formula  $i : \psi$  ( $\Gamma \models i : \psi$ ), if  $\Gamma \models_C i : \psi$  for every  $C$ .
- Then  $i : \psi$  is a **logical consequence** of  $\Gamma$ .
- We can restrict logical consequence with respect to a **class  $M$  of models** and define  $\Gamma \models_M i : \psi$  if  $\Gamma \models_C i : \psi$  for all  $C \in M$ .
- $\Gamma$  may be empty. Then  $i : \psi$  is a ***i*-tautology**.

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## Logical Consequence (extension of local SAT)

- **Theorem** (Ghidini & Giunchiglia 2001)  
Let  $\Gamma$  be a set of FO-formulas. For all  $i \in I$ , if  $\Gamma_i \models_{cl} \psi$  then  $\Gamma \models i : \psi$ .
- This result extends classical logical consequence  $\models_{cl}$  to contextual logical consequence  $\models$ .
- See (Ghidini & Giunchiglia 2001) for a proof.

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